

Unity Developer – Digital Twin

Location: Remote / Hybrid / Office (to be determined)

Company: DBR77 – We are revolutionizing industry with Digital Twin technology We are seeking an experienced Unity Developer to join our team and help us build our innovative Digital Twin project—an interactive digital replica of industrial reality. If you're full of ideas, value clean code, and want to create something that truly transforms how factories and production facilities operate—welcome to DBR77!

PEmployment Type: To be determined (B2B contract / employment agreement)

What we expect from you:

Minimum 3 years of commercial Unity experience

Strong knowledge of C#

Practical knowledge and application of design patterns

Ability to write modular, clear, and maintainable code

Familiarity with techniques for optimizing code and graphical assets

Experience debugging and solving complex problems

Skill in optimizing both code and overall project architecture

Experience building web-based applications with Unity

Excellent command of English (spoken and written)

Commitment to clean-code principles—following best practices without unnecessary over-engineering

Proficiency with GIT version control

☆ Nice-to-have skills:

Familiarity with the Dependency Injection pattern

Experience targeting multiple platforms (PC, iOS, Android, VR)

Less Experience with Unity's UI Toolkit

What we offer:

Real impact on the development of an innovative industrial product

Collaboration with experts across automation, robotics, and IT

flexible working model (fully remote, hybrid, or on-site)

A great atmosphere in a close-knit, multidisciplinary team!

Want to be part of the digital revolution in industry? Apply today—send your CV to **hr@dbr77.com** by **May 20, 2025**. Please include the position title and your full name in the email subject.

() Please include the following consent clause in your application:

"I consent to the processing of my personal data contained in the application documents by DBR77 for the purpose of recruitment for the position specified in the job advertisement."

